

## **Curriculum Sequencing Overview**

## **BDS Year 7 Unit 3 - Scratch Programming**

Unit 3								
Week	1	2	3	4	5	6	7	8
Date wb	23 <sup>rd</sup> January	30 <sup>th</sup> January	6 <sup>th</sup> February	20 <sup>th</sup> February	27 <sup>th</sup> February	6 <sup>th</sup> March	13 <sup>th</sup> March	20 <sup>th</sup> March
Key Dates							Knowledge assessment takes place	
Big Ideas (key concepts)	Tech industry careers Programming basics, running instructions in order (sequence) Saving data		Branching in programming (selection) Logic (AND, OR, NOT) FOR loops (count controlled iteration)		Making programs efficient (sub routines) Condition controlled loops Listing data		Assessing skills learnt Skills task Knowledge test	
Lesson Topics Sequence	<ol> <li>Careers in the tech industry</li> <li>Sequencing programming instructions</li> <li>variables (manipulating data)</li> </ol>		4. Selection (Making decisions)  5. Operators (computer logic)  6. Count-controlled loops		<ul><li>7. Creating sub routines (program efficiency)</li><li>8. Condition-controlled loops (while loops)</li><li>9. Using lists</li></ul>		10. Problem solving (Assessment)  11. Printing and annotating  12. KTA	
Key Assessments							Independent to	
Home Learning	Set 1 & 2 (10 to learn)		Set 3 & 4 (11 to learn)		Set 5 & 6 (7 to learn)		Revise all 28 terms. Choose 8 to write down in your practice book	